

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level,
Generally NAT
1m-2♦ BOTH M
MICHAELS= oM+m (5+/5+)
Transfers over 1♣, canapé style
Response: new suit one round F(not passed hand)
1NT OVERCALL
4 card M+5 card m
VS STRONG♣: 5+♦ +4♥or♠
4TH HAND 10 – 14, sys on
JUMP OVERCALLS (Style, Responses, Unusual NT)
Weak or two-suiter
DIRECT AND JUMP CUE BIDS (Style, Responses,
Michaels
Jump cue over M asks for stopper, over m nat
1♣/♦ - 2♦ Majors
VS. NT (vs. Strong / Weak, Reopening, PH)
MULTI – LANDY (X=strong; 2♣=both M; 2♦=long M; 2♥♠=♥♠+m; 2NT=♣+♦, 3x=nat)
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT
Against w2: cue bid = minors
jump to 4 in m shows that suit and unbid M
MULTI-LANDY vs 3m on level 4
NON-LEAPING MICHAELS vs 3M on level 4
(see above)
VS. ARTIFICIAL STRONG OPENINGS
Transfer vs 1♣, canape poss.
TIMBUKTU vs 2♣ (strong): 2x=next suit or other 2
X=♦ or ♥+♠; 2NT=♠+♦ or ♥+♣; above this nat
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3 / 5	3 / 5		
NT	3 / 5	3 / 5		
Subse	ATTITUDE			
Other: vs NT: 4 th from 4 if 3 rd is too valuable; 2 nd from Hxx if not bid by partner				
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AK	AKQ, AKJT, AQJT		
King	AK (if sec) or KD	KQJ or KQT		
Queen	QJ	QJT, QJ9, AQJ		
Jack	JT(xx..),Jx, KJT(xx..)	as vs. suit		
10	T9(xx..), Tx,K/QT9..	as vs. suit		
9	98(xx..)	as vs. suit		
Hi-x	even count	even count		
Lo-x	3 / 5	3 / 5		
SIGNALS IN ORDER OF PRIORITY				
	Partner's	Declarer's	Discarding	
Suit	1	Pos/neg	Count	odd=enc
	2	count	Lav	Lav
	3			
NT	1	Pos/neg	Smith rev	odd=enc
	2	count	count	Lav
	3		Lav	
Signals (including Trumps):				
UDCA				
Trump echo, Smith rev.(high suggests switch vs NT)				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
Rosenkrantz x = A or K in partners suit				
Support x				
Responsive x = other 2 suits				
SPECIAL, ARTIFICIAL AND COMPETITIVE RE-DOUBLES				
Support, lead directing, responsive, competitive				

♠ ♥ © DBV e.V. ♦ ♣

Category: _____

NBO: Austria EVENT: _____
Heini Berger – Peter Zelnik

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong club (blue club style)
1 NT= 15 - 17
4 card Majors / 1 ♦ denies any exact 4 card major suit
2 / 1 GF canapé possible
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
CANAPÉ
2 ♥ REV. FLANNERY (5+♠ 4+♥, 8 – 14)
2 ♦ MULTI
2 NT BOTH MINORS
3 NT ONE LONG MINOR
4 ♣/♦ SOLID 7+♥♠
MULTI LANDY VS. 1 NT (level 2), STRONG 1♣,
2 ♦ Multi, 3 minor (level 4)
1 ♦ - 1♥ (nat, sometimes short) – 1 ♠ BOTH MINORS
1 ♦ – 2 ♥ 4+ ♥ 5+♠ weak
1 ♦ – 2 ♠ one suiter ♠ weak
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT
Honor leads vs NT request deblock of honor below
Over 1♣ opening of opps we bid under our suit!
PSYCHICS very rare

				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣	X	0	>	Strong (17+)	1♦ 0-6, 1♥ 7+ less than 3 controls, Sp+ controls and other artificial answers	1♣-1♦-1♥ two way -1♠ relay, -1 NT 5+♠, some points -2x nat., some points	
1 ♦		2	>	11 -16, no 4 card major, may have longer suit	1♥ nat, sometimes 3 cards, 1 NT may have 4card major, up to 11, non F 2♣/♦ may have canape 2♥ weak 5+♠4+♥ 2♠ weak, 2NT both m weak or strong 3♣ to play, 3♥/♠ nat, light invitation	1♦1♥1♠ shows both minors 1♦1♥2♣ denies 4 cards ♦ After all other bidding 2♣ transfer to 2♦, 2♦ any GF	
1 ♥		4	>	11 -16, may have longer suit	2♣/♦ may have canape, GF 2 NT support game force, 3♦ support invit 3♣ support with shortness 3♥ weak	After 2 NT : 3♣ min hand, 3♦ good hand ♦ control, 3♥ have a long second suit, 4 level good canape	2/1 to play Fit jump 5+cards 3 trumps nF
1 ♠		4	>	like 1 ♥	like 1 ♥	like 1 ♥	
1NT			>	15 -17(semi)balanced	Stayman, xfers,	1 NT – 2 ♣-2any-3♣ asking distribution	
						1 NT – 2 ♣ - 2 major – 3 in other major forcing raise	
2 ♣		(5) 6		11 -16	2♦ asking, 2♥♠ nat F1, 3♣ to play, 4♣ RKCB	2♣ - 2♦ - 2 NT 2 stopper, 3♣ one stopper after 2♦ 3♦ asks	
2 ♦	X	0		Weak two major or 5-5 minors (13-16)	2/3 Major pass/corr., 2 NT asking, 3 in minor forcing	2♦ - 2NT - 3♣, weak two min, then 3♦ asks 2♦ - 2NT - 3♦ both minors min, 3 NT both minors max, 3 major weak two max suits x	
2 ♥	X	4		Reversed Flannery 5+♠ 4+♥ 8 - 14	2 NT asking, 3 minor forcing, 3 major to play	2♥ - 2 NT – 3♣ 5/4 min (11/12), 3♦ 5/4 max (13/14) 3♥ 5/5 weak (8 – 10), 3♠ 6/4 weak (8 – 10) 3 NT 6♠ 4♥ (11 – 14) 4 minor 544 min	
2 ♠		5		5♠ and 5+ minor weak	2 NT asking, 3 minor pass/corr, 3♥ forcing	2♠ - 2 NT – 3 ♣/♦ nat min, 3♥ max♣, 3♠ max♦	
2NT				Both minors, weak up to opening	3 ♣/♦ to play, 3♥ forcing, 3♠ nat nF 4 ♣/♦ RKCB	2 NT - 3♥ - 3 ♠ min, 3 NT max, 4♣/♦ 6, 4♥/♠ nat. 3 cards	
3♣♦				Preempt	New suit forcing		
3♥♠				Preempt	New suit forcing		
3NT				Preempt in one minor		HIGH LEVEL BIDDING	
4 ♣				Solid ♥		RKCB (answers 30-14-2-2+Q), ORKC (next suit agrees, else RKC); Spiral Scan	
4 ♦				Solid ♠		Competitive: pass 0, double or redouble 1, next suit 2	
4♥♠				To play		After cue bid doubled redouble shows first round control	